

# LINDSEY ROSENOW

Art Instructor, Visual Development Artist & Storyteller

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## HIGHLIGHTS OF QUALIFICATIONS

I am a very passionate visual development artist and instructor, and absolutely *love* what I do! My primary goal is to work for a Canadian animation studio as a Background Painter or Layout Designer. I really enjoy designing props with strong stories and environments that motivate character decisions. I have been teaching art students in Toronto for well over seven years now with a primary focus on perspective, composition, layout design, colour theory and observational drawing strategies. I have a studio set-up at home with a 22" Cintique and would consider myself skilled in Photoshop, with experience using Toon Boom Harmony.

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## WORK EXPERIENCE

### **Toronto School of Art: 2019 - Present**

#### **Instructor: Perspective for Beginners**

- Teaching 1pt, 2pt, 3pt, Multi-Point, Atmospheric, and Curvilinear Perspective
- Explaining how to draw objects that are rotated within a perspective drawing
- Delivering perspective drawing techniques through lectures, live drawing demonstrations and drawing directly over student work.

#### **Instructor: Expressive Figure Drawing**

- Designing and delivering a curriculum based around gesture drawing techniques and helping students to capture life and energy in their drawings.
- Concepts covered: gesture, contour, weight, mass and energy through line variety, tonal contrast and colour contrast.
- Exercises include: flash poses, taking the pose with the model, sequential gestures, moving gestures, memory drawing, cross contour etc

#### **Instructor: Drawing the Figure in Proportion**

- Designing and delivering a curriculum based on teaching students a variety of accurate observational drawing techniques
- Concepts covered: Gesture drawing, negative shape studies, plumb lines, angle studies, comparative measurement studies, figure proportions, bone landmarks

#### **Instructor: Composition: Learning to See Creatively**

- Writing and delivering a curriculum focused primarily on design strategies
- Lessons were delivered through lectures, drawing demonstrations, class exercises, homework assignments and student work evaluations.
- Concepts covered include: Tonal unity and variety, focal point, leading lines, converging points, shape and contrast, colour harmonies and saturation.

## WORK EXPERIENCE

### Animation Portfolio Workshop: 2016-2019

#### **Instructor: Figure Drawing**

- Responsibilities include: Delivering the provided curriculum in a timely and concise manner through live drawing demonstrations, individual student critiques and class discussions.
- Topics covered: Gesture drawing, contour, cross contour, mass, weight, figurative structure, human anatomy, bone landmarks etc
- Training new instructors

#### **Instructor: Observational Drawing**

- Responsibilities include: Presenting the class curriculum through live demonstrations at multiple locations including the classroom environment, Royal Ontario Museum, and The Toronto Zoo
- Topics covered: Gesture drawing, grouping objects, proportion drawing strategies, negative shape, plumb lines, comparative angles, structure and mass drawing, line quality through tonal contrast and weight variation.
- Training new instructors

#### **Instructor: Character Design**

- Responsibilities include: Teaching basic character construction in easy-to-follow steps beginning first with how to draw and recognize the basic forms in a character, and how to rotate those forms in space.
- Work one-on-one with each student over the length of the course to develop their own unique character by providing personalized reference material, and direct draw-overs.
- How to draw attractive silhouettes, action poses, expressions, costumes and props
- How to break down and copy a pre-existing character and keep it on model

#### **Instructor: Perspective and Layout Design**

- Responsibilities include: Teaching 1pt and 2pt perspective through demonstrations starting first with basic box and form construction, eventually moving into more complex objects such as vehicles, figures and environments.
- Explaining the contrast and differences between perspective drawing and observational drawing through lectures, and live demonstrations.
- Explaining how to successfully complete a perspective drawing plein-air, on location and also how to design a powerful composition and apply a dramatic perspective to sell the story.
- Explaining via demonstrations the importance of different vantage points to a storyteller.
- Working one-on-one with each student to successfully create a pair of drawings that are of the same interior space, from opposite angles as well as drawing at least one successful outdoor perspective drawing

## WORK EXPERIENCE

### Seneca College: 2016

#### **Animation Advanced Diploma Program: Figure Drawing Teaching Assistant**

- Helped to answer peer questions with drawing demonstrations, and direct draw-overs
- Aided the figure drawing instructor in organizing and grading submitted assignments
- Assisted in maintaining a clean and organized class environment

### Toronto International Film Festival: 2013-2016

#### **Animation, Video Game, Film, & Special Effects Workshop Instructor**

- Taught film workshops focused primarily on storytelling, computer programming, animation and film fundamentals by speaking to large groups of thirty or more individuals at a time.
- Taught character design, story-boarding, set building and both classical and stop-motion animation
- Helped students to design and physically construct their own characters, props and sets.
- During filming, worked with students to understand the importance of timing and spacing in animation, and how to problem solve special effects such as fires, smoke and lasers.

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## EDUCATION

### Seneca College: Animation

### Sheridan College: Art Fundamentals

**Drawing America:** Composition for Animation, Mad Science, Mad Shacks, Prop Design

**Brainstorm Academy:** Landscape Painting, Lasso Painting

**Schoolism:** Pictorial Composition, Environment Design

**Studio West:** Painting Mentorship

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## TECHNICAL SKILLS

Adobe Photoshop

Toon Boom Harmony

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**REFERENCES AVAILABLE UPON REQUEST**

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**WEBSITE:**

**LINDSEYROSENOW.COM**